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OBJECTIVE

Seeking a position as a graphic/web designer/art director.

SUMMARY

11 years experience in computer graphics, animation and advertising.
Comfortable on Mac and PC platforms. Proficient in Photoshop, ImageReady, CorelDraw, 3DStudio, AnimatorPro, Flash, Dreamweaver and other graphic software.
Skilled in web/graphic design/production, typography, illustration, HTML coding, interior design, pre press, drawing.

EXPERIENCE

October 2000 - Present

Free lance web/UI designer

Various clients:

Conceptualizing, designing and building sites, graphic creation/optimization, corporate identity and logo design.

Command Audio, San Carlos, CA :

Interface design for an audio editing software, creating screens and buttons.

1998 - October 2000

Freelance Graphic Designer

Moscow, Russia

Corporate identity and logo design, research, conceptualizing and design for advertising campaigns, web/graphic design, interior design. Worked on various projects from concept to final production including scanning, editing and preparing images for print.

Projects included designs for books, CD covers, ads, illustration.

1992-1998

Information Technology, Inc.,

Moscow, Russia

Art Director

Fully responsible for all graphic work in the company. Duties included conceptualizing and design for corporate identity, collateral material, advertising and marketing pieces, 2D and 3D animation, tradeshow, multimedia presentations.

1989-1992

Youth Computer Center Variant, Moscow, Russia

Computer Artist

Gaming Department: story boarding, character development, backgrounds and 2D animation for computer games.

Publishing Department: cover design and illustration for books, magazines, hardware and software manuals.

EDUCATION

1985-1989

Moscow Fine Arts School

Painting, drawing and sculpture classes.

URLS

www.segmentus.com
(portfolio and artwork)